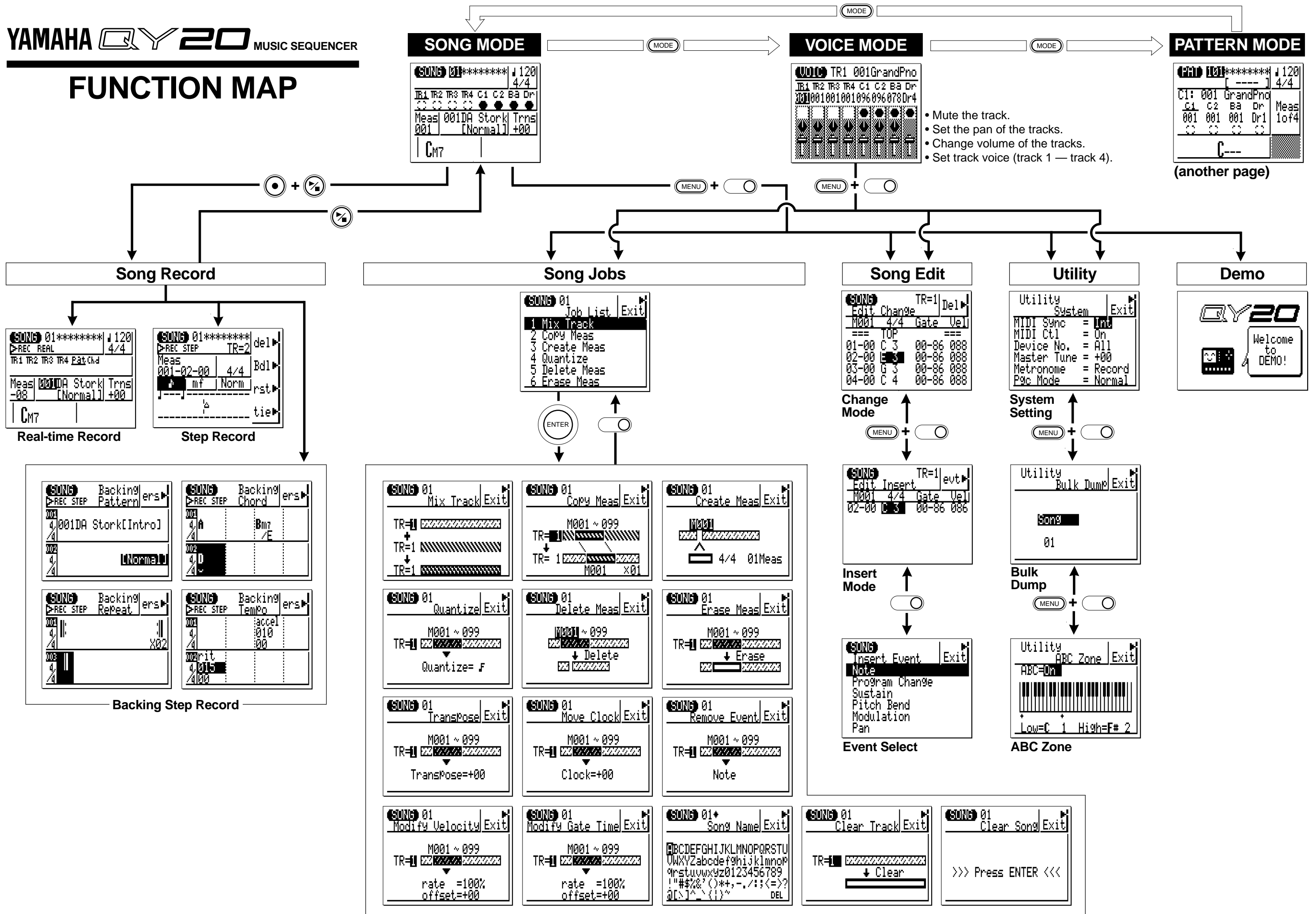


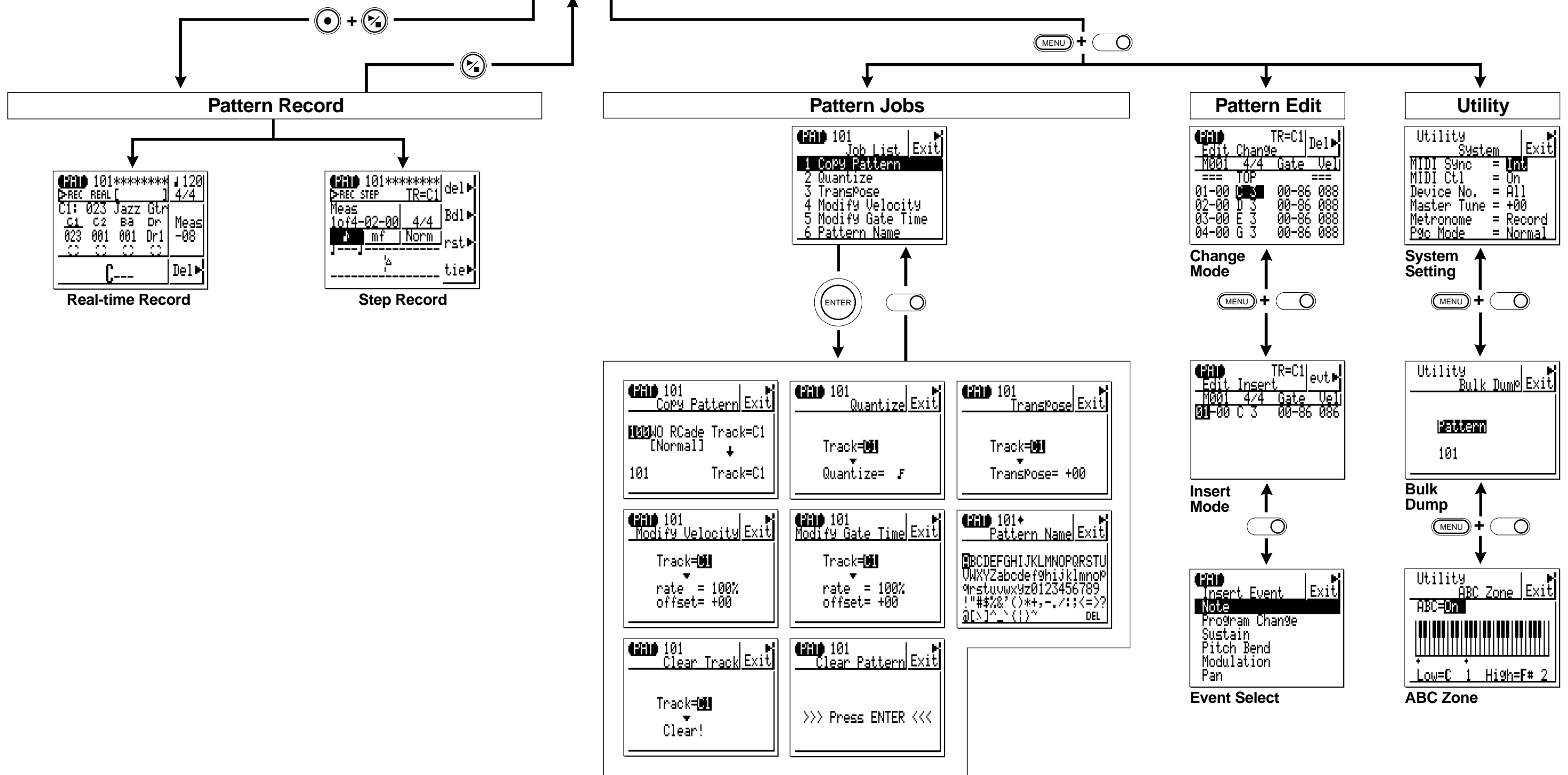
FUNCTION MAP



PATTERN MODE

```

[PAD] 101***** | 120
                | 4/4
C1: 001 GrandPnc Meas
  C1 C2 Ba Dr
  001 001 001 Dr1 1of4
  C2 C3 C4 C5
  C---
    
```



```

[PAD] 101***** | 120
>REC REAL | 4/4
C1: 023 Jazz Gtr Meas
  C1 C2 Ba Dr
  023 001 001 Dr1 -08
  C2 C3 C4 C5
  C--- Del
    
```

Real-time Record

```

[PAD] 101***** | 120
>REC STEP TR=C1 del
Meas 1of4-02-00 4/4 Bdl
  mf Norm rst
  tie
    
```

Step Record

```

[PAD] 101 Job List Exit
1 Copy Pattern
2 Quantize
3 Transpose
4 Modify Velocity
5 Modify Gate Time
6 Pattern Name
    
```

ENTER

```

[PAD] 101 Copy Pattern Exit
100/0 RCode Track=C1
[Normal]
101 Track=C1
    
```

```

[PAD] 101 Quantize Exit
Track=01
Quantize= f
    
```

```

[PAD] 101 Transpose Exit
Track=01
Transpose= +00
    
```

```

[PAD] 101 Modify Velocity Exit
Track=01
rate = 100%
offset= +00
    
```

```

[PAD] 101 Modify Gate Time Exit
Track=01
rate = 100%
offset= +00
    
```

```

[PAD] 101+ Pattern Name Exit
ABCDEFGHIJKLMNQRSTU
VWXYZabcdefghijklmnoP
qrstuvwxyz0123456789
!"#$%&'()*+,-./:;<=>?
@[\]^_`{|}~ DEL
    
```

```

[PAD] 101 Clear Track Exit
Track=01
Clear!
    
```

```

[PAD] 101 Clear Pattern Exit
>>> Press ENTER <<<
    
```

```

[PAD] TR=C1 Del
Edit Change
M001 4/4 Gate Vel
=== TOP ===
01-00 C 3 00-06 088
02-00 D 3 00-06 088
03-00 E 3 00-06 088
04-00 G 3 00-06 088
    
```

Change Mode

MENU + [F]

```

[PAD] TR=C1 evt
Edit Insert
M001 4/4 Gate Vel
01-00 C 3 00-06 088
    
```

Insert Mode

[F]

```

[PAD] Insert Event Exit
Note
Program Change
Sustain
Pitch Bend
Modulation
Pan
    
```

Event Select

```

Utility System Exit
MIDI Sync = On
MIDI Ctl = On
Device No. = All
Master Tune = +00
Metronome = Record
Prg Mode = Normal
    
```

System Setting

MENU + [DEL]

```

Utility Bulk Dump Exit
Pattern
101
    
```

Bulk Dump

MENU + [DEL]

```

Utility ABC Zone Exit
ABC=On
Low=C 1 High=F# 2
    
```

ABC Zone